(R-2010-201) 1/0 GEN'L 10/20

## RESOLUTION NUMBER R-305347 DATE OF FINAL PASSAGE OCT 27 2009

A RESOLUTION OF THE CITY OF SAN DIEGO DECLARING A CONTINUED STATE OF EMERGENCY IN THE TIJUANA RIVER VALLEY DUE TO THE POTENTIAL FOR SEVERE FLOODING.

WHEREAS, California Government Code section 8630 authorizes local governing bodies to proclaim local emergencies when such events occur as are defined by California Government Code section 8558(c), provided further by section 8630 that that if the local governing body meets weekly, it must review the state of emergency at least every 14 days until such emergency is declared to be terminated, and in no event shall wait longer than 21 days to review the state of emergency; and

WHEREAS, by Resolution No. R-305256, passed on September 23, 2009, the City of San Diego declared the existence of a state of emergency related to the potential for severe flooding in the Tijuana River Valley; and

WHEREAS, by Resolution No. R-305347 passed on October 20, 2009, the City declared a continued state of emergency in this regard; and

WHEREAS, the potential for severe flooding in the Tijuana River Valley continues to pose the possibility of peril to persons or property; NOW, THEREFORE,

BE IT RESOLVED, by the Council of the City of San Diego, that pursuant to California Government Code section 8630, a continued state of emergency is declared to persist relative to the potential for severe flooding in the Tijuana River Valley.

BE IT FURTHER RESOLVED, that the measures previously taken in accordance with Resolution No. R-305256 shall continue to have full force and effect.

APPROVED: JAN I. GOLDSMITH, City Attorney

By

Frederick M. Ortlieb Deputy City Attorney FMO:mb 09/24/09 Or.Dept:StormWater R-2010-201

I hereby certify that the foregoing R at its meeting of OCT 2 0 2009	Resolution was passed by the Council of the City of San Diego
	ELIZABETH S. MALAND, City Clerk
	By Delle
	Deputy City Clerk
Approved: /0.27.09	456
(date)	JERRY SANDERS, Mayor
Vetoed:	
(date)	JERRY SANDERS, Mayor